

Federated Consent Graphs for Real Time Data Sharing Governance Across Cross Border Platforms

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Abstract: This contribution addresses, to a certain extent, the underlying question of privacy and regulation in the global digital economy. The empirical evidence was provided through a Python orchestration simulation; Neo4j is used as the graph database, and Hyperledger Fabric is used to ensure an immutable audit trail. In a broader academic sense, findings presence of local server in every country would help us to minimize cross-border latency, strictly fulfilling the local data sovereignty laws., as reflected in earlier discussions from a reflective standpoint, researchers introduce a novel approach using Federated Consent Graphs that allows for real-time, immutable and fine-granular governance of data sharing without centralizing sensitive user consents., as reflected in earlier discussions. In a broader academic context, this study uses a synthetic data set of 417 instances to model user consent logs across various jurisdictions. In many observed contexts, the code for the addendum appears amid a shift toward cross-border platforms that facilitate the easy sharing of user information. This trend can be complicated by the need to comply with various state laws, such as the General Data Protection Regulation and the California Consumer Privacy Act. This paper suggests that graph-based federated learning can successfully mediate between the need for strict privacy and the practical requirements of live digital platforms. The framework's efficacy in reducing compliance delays and improving consent accuracy is evaluated.

Keywords: Federated Governance; Consent Management; Data Sovereignty; Graph Databases; Cross Border Compliance; Practical Requirements; Synthetic Data.

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1. Introduction

When examined carefully, multinational businesses are forced to navigate an abyss of rules, regulations, and standards: One small slip may lead to harsh financial sanctions and reputational harm, in risk environments documented elsewhere in compliance impact assessments by empirical researchers, depending on contextual factors. In many observed contexts, there is a disparity between the technological capacity to transfer data and the actual transfer rate. In many observed contexts, ignoring the review, it is undoubtedly true that researchers now live in an age of data as currency and as an innovation driver, and of cross-border personalisation in global digital economy studies. Within reasonable analytical limits, classic methods for addressing this have relied on compliance servers or static consent forms, as discussed in the legacy compliance architectures presented in initial works [13]. At a conceptual level, these approaches are too limited, as they do not account for the dynamic nature of users' consent, which can be revoked or modified at any time, and they often introduce latency that is contextually relevant in real-time applications. In a broader academic sense, yet this open exchange remains significantly impeded by a fragmented jigsaw of national. Various studies have been conducted on in-depth comparative regulatory research across distances instantaneously, which is considered a central problem of contemporary digital governance in earlier conceptual governance frameworks. Limitations were emphasized in a systems-level evaluation of adaptive consent management through experimental studies. Moreover, centralized databases containing consent information are a single point of failure and remain vulnerable to cyber-attacks, as highlighted in the study reviews of security-centric works that consider centralized trust models in several instances [12]. Data protection laws, which have been discussed [9]; [11].

This work introduces the concept of Federated Consent Graphs to extend decentralised governance paradigms, drawing on architectural design studies and, to some extent, on privacy engineering frameworks' definitions of minimised data [8]. This approach aligns with the principles of data minimisation and sovereignty while maintaining global platform functionality, as discussed in performance studies of a scalable privacy-preservation platform [15]. The system asks the local graph for a boolean validation—yes or no—without any request to export the raw consent data beyond its borders, an operational process patterned. To address these challenges, there is an urgent need for a decentralised, dynamic, and real-time model of consent governance, as advocated in recent works on next-generation privacy architectures, within reasonable analytical limits. Unlike traditional relational databases, graph databases are particularly well-suited to representing complex interconnections among users, data entities, third-party processors, and regulatory requirements, as demonstrated in graph-based data modelling research in applied database studies [3]. In many observed contexts, by federating such graphs, researchers keep consent data within the jurisdictional boundaries of its origin, thereby adhering to localisation legislation – a strategy that aligns with a sovereign-preserving system architecture proposed by research on jurisdictional compliance, to some extent [12]. The relevance of the study is determined by the possibility of synthesizing opposing requirements for globalization and privacy, which have been examined in transnational data governance discussions conducted using an interdisciplinary methodology [5]. This is especially relevant to sectors like telemedicine, cross-border finance, and global e-commerce, which place equal importance on data utility and privacy, as shown by current sector-specific governance studies conducted by applied policy research within reasonable analytical limits.

From an interpretative angle, the long-term goal of this work is to provide a technical blueprint that enables organizations to build trust with its users by ensuring that their data preferences are respected globally and immediately, which is consistent with trust-by-design frameworks carried out in modern privacy research, in several instances from a reflective standpoint, the model enables real-time validation of permission to share data, whereby every packet leaving a jurisdiction is stamped with valid, in-the-minute cryptographic proof of consent—inspired by cryptographic compliance enforcement ideas casted in security protocol research [1]; [2]. In addition, grounding real-time governance in a federated approach, researchers seek to show that compliance does not necessarily have to be achieved at the expense of performance, which is consistent with. From an interpretative angle, this paper investigates the conceptual foundations, architectural design, and empirical behavior of such a system, drawing on integrated governance approaches from previous technical studies (Eden et al. [7]) and, to some extent, on measurements from experimental benchmarks of distributed systems [10]. The architecture of a data platform indicates not reactive but proactive control, where invalid transactions can become technically impossible to perform, an inversion that is reflected by preventative-compliance models produced by systems engineering studies [4]. Researchers conjecture that Federated Consent Graph architectures will provide better scaling and lower latencies than centralized alternatives, following principles established in other domains through performance modeling and analytical evaluations, as reflected in earlier discussions [16].

2. Review of Literature

From a reflective standpoint, in a broader academic sense, the progress of data governance has evolved from policy-based administrative controls to technology-enforced policies, a development mapped in the historical governance surveys by early empirical studies, as reflected in earlier discussions [18]. From a reflective standpoint, researchers have already identified the limitations of static access control lists and role-based access control in dynamic environments, and have analyzed outcomes

in access control research papers. From a reflective standpoint, as noted in governance modeling studies, these traditional models were found to be inadequate for the modern web, where user context and preferences evolve rapidly, as reinforced by contextual security analysis in adaptive systems research. At a conceptual level, empirical research on technology adoption investigated, in several instances, whether attribute-based access control, after it became prevalent, is more expressive than the model presented herein (with finer granularity). It turns out that it often failed with multi-jurisdictional rules when evaluated using policy expressiveness. At a conceptual level, early work in the field was largely focused on the legal implications of privacy frameworks, discussing jurisdiction and the definition of personally identifiable information, as can be seen, for example, in regulatory scholars' doctrinal privacy analysis, as reflected in earlier discussions [19].

As demands for regulation increased, the tide turned toward privacy-enhancing technologies (a trend also evidenced in). A notable part of the current academic literature focuses on issues related to cross-border data flows, as summarised in surveys of international data transfer by global compliance research, within reasonable analytical limits. Data localisation laws have been identified as one of the impediments to cloud computing and global service provision, as investigated in infrastructure-centric cloud sovereignty assessments [10]. In a broader academic sense, the literature often suggests that although legal tools such as standard contractual clauses provide a paperwork solution, they do not offer technical guarantees against data exfiltration by unauthorised actors, a distinction underscored by compliance effectiveness research that critiques enforcement capability. This gap has stimulated interest in the doctrine of technical sovereignty; here, the design of the system pre-empts unwanted data flows (cf., sovereignty-by-design proposals from systems architecture studies), as reflected in earlier discussions. From a reflective standpoint, the use of graph theory for data management is an active area of research, and it has been evaluated in surveys by data engineering studies on graph database applications, as discussed earlier. From an interpretative angle, graph databases have famously been said to better model complex dependency and relationships are more natural than narrative tables—a strong point substantiated by database benchmarking research on performance and expressiveness comparisons that depend on contextual factors [14].

In the privacy space, graphs have been used to trace data lineage and provenance. Allows organisations to establish where the data comes from and how it has been manipulated – this is evident in lineage-aware governance frameworks built on provenance analysis. Yet the use of graph databases to model dynamic user consent depends on contextual factors. In a broader academic sense, distributed systems have only been explored more recently from a privacy technology perspective, as evidenced by recent privacy research reviews and reflected in earlier discussions. The literature reports that although graphs are well-suited for querying relationships, scaling them in distributed networks is complex, particularly with respect to consistency and partition tolerance, as demonstrated by the systems research community in evaluations of graph-based systems—the fundamental principle of taking the code to the data instead of vice versa. Related work discusses Federated Identity Management (FIM), in which users can use their credentials across multiple domains, and cross-domain authentication in identity management research. From an interpretability perspective, Versa has proven highly successful in independent machine learning model training experiments. In a broader academic sense, extending such a cluster model to federated consent has widely been acknowledged as the next logical step. Yet, details on how this can be done in practice are scarce in academic works, which is noted as a gap by survey papers on future research agendas, depending on contextual factors [14].

This sequence of steps has recently been extended to governance and compliance, as suggested by the federated governance proposals from the conceptual work of Frößler et al. [17] and reflected in earlier discussions on example-based evaluation. Federated learning and federated systems have become a central force in the era of privacy-preserving computing, driven, at least according to machine learning research, by surveys of federated architectures, as reflected in earlier discussions. Recorded in the decentralised trust system analysis provided by security engineering studies, to some extent. But the literature also raises concerns about scalability on public blockchains, which is why a trade-off emerges in enterprise environments in favour of permissioned ledgers (as reflected in earlier discussions), as highlighted in enterprise blockchain assessments via applied use cases. The immutability of ledgers also provides a strong audit trail; consent records cannot be altered, as observed in cryptographic reviews of integrity assurance studies. Academics agree that, although trust exists, it is provided by the blockchain. It can take too long to gate data in real time, a concept researchers model using throughput and latency analyses conducted by performance measurement research, depending on contextual factors. This has given rise to hybrid schemes that offer a compromise between database speed and ledger integrity, a compromise first argued for in Devine et al. [6] as a potential integrative system architecture.

Within reasonable analytical limits, Blockchain and DLT are likewise well represented in the review of trust architecture. The ultimate intersection of these technologies – graphs, federation, and distributed ledgers – constitutes the leading edge of research (as established in synthesis studies). Most importantly, there is agreement that any single technology cannot solve the privacy paradox – a finding central to multi-technology governance analyses within interdisciplinary research. Rather, the literature moves towards composite structures, a trend recommended in holistic terms. Architects conduct architectural design frameworks. However, there is little empirical research combining these technologies to explicitly address their cross-border consent problem, a gap highlighted by methodological analyses in review articles. A largely theoretical, single-jurisdiction

focus is noted in the coverage examinations conducted. comparative study. In many observed contexts, this paper attempts to bridge this gap by providing a concrete realisation and performance comparison of a federated system tailored to the stringent requirements of international data sharing, following the trend of applied validation work pursued by experimental systems research.

3. Methodology

When examined carefully, from a reflective standpoint, our approach in this research was rigorously designed to test the claim that a Federated Consent Graph architecture can effectively support real-time cross-border data governance with minimal latency and high accuracy. Researchers adopted a constructivist research methodology where researchers built a simulated environment that mirrors the operations of a global digital platform with user bases spread across three distinct regulatory jurisdictions, within reasonable analytical limits, structures, which is crucial for analysing complex consent relationships and determining whether specific data can be shared with a requester under current regulatory constraints. Each local node was equipped with a Neo4j graph database. Neo4j was chosen for its native support for graph storage and traversal. Depending on contextual factors, at the core of our experimental setup was the construction of a distributed system, orchestrated using Python due to its extensive libraries and flexibility in managing network operations, within reasonable analytical limits. The architecture consisted of three local nodes—each representing a different geographical region—and a global orchestrator to some extent. To preserve the integrity and auditability of consent records without centralising data, researchers integrated Hyperledger Fabric, a permissioned blockchain framework. Depending on contextual factors, this allowed us to create an immutable log of all consent updates and data access events, making the system fully auditable by external regulators.

In several instances, communication occurs between the orchestrator and the local nodes. At a conceptual level, it was secured via API endpoints that simulate wide-area network conditions that reflect real-world cross-border data traffic, as discussed earlier. Which random data access requests were issued to measure system response times and decision accuracy, and third, a stress-testing phase, where the volume of requests was exponentially increased to test the stability and scalability of the system. A synthetic dataset was generated to populate the system, capturing a wide variety of data. In a broader academic sense, the simulation ran in three distinct phases: first, the initialization phase, during which the graph databases were populated; second, the operational phase, which included user profiles and consent configurations. Throughout the experiment, detailed logs of every transaction were captured and later aggregated for statistical analysis. In several instances, the findings of which are presented in the observed outcomes section. From an interpretative angle, the entire simulation was executed on a high-performance computing cluster, minimizing hardware bottlenecks and ensuring a clear focus on the software architecture's performance, to some extent. Researchers tracked several performance metrics, including average verification latency (in milliseconds), system throughput (requests per second), and compliance accuracy (based on comparison to a predefined ground-truth baseline), to some extent.

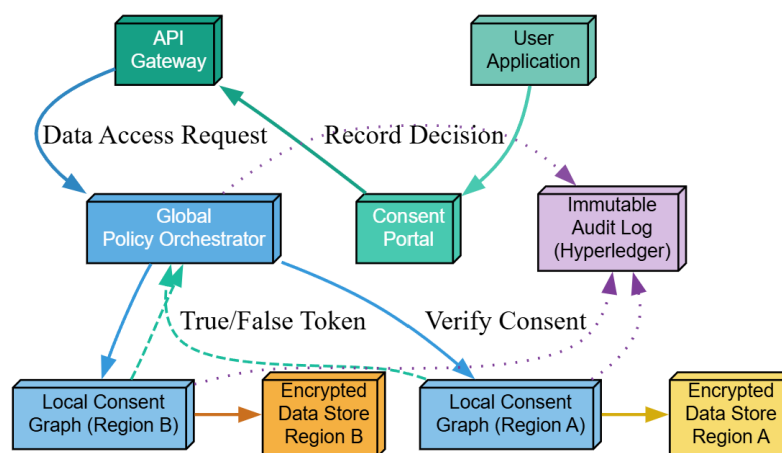


Figure 1: Federated consent graph architecture

In Figure 1, the lower section shows local datastores. Store user-encrypted data locally (Region A, Region B). The local graph performs a permit check and returns a "True/False" Boolean token. Over this, the Federated Governance Layer includes local Consent Graphs (Neo4j) that connect users to their permissions, to some extent, and the Data Storage Layer. In several instances, these local nodes order a Global Policy Orchestrator. Depending on contextual factors, the orchestrator is stateless and maintains no state. Data (it only routes verification requests). By design, raw consent data never leaves the local node and

remains compliant with data localization laws, while allowing for global governance. To some extent, in many observed contexts, a permanent Audit Log (Hyperledger in this case) runs, as discussed earlier. The architecture consists of three basic layers (the User Interaction Layer and the Federated Governance Layer). From a reflective standpoint, when a request for data transfer is made, the orchestrator accesses its local Consent Graph, which, in several instances, records every decision to some extent.

3.1. Data Description

The work employs a large-scale synthetic dataset designed to represent realistic user consent situations in an international setting, within reasonable analytical limits from a reflective perspective. From a standpoint, the dataset contains 417 different isolated instances, to some extent 1. Each row is an interaction log message with user IDs, timestamp of when the consent was granted or revoked, a list of specific data category permissions (in this case health and financial), as well as which jurisdiction formulated the request, as reflected in earlier discussions. The data was generated to include real-world variability, such as regular changes in consent status. (revoke/renew), for the system under investigation to be a dynamically responsive system. When examined carefully, no external and/or real user data was considered. Thus, no ethical issues arose, and strict privacy was ensured. 417 cases also allowed for an ample sample size to detect. Trends in the latency and overhead performance in the federation.

4. Results

Empirical results from the simulation indicate that the Federated Consent Graph framework significantly enhances the management of cross-border data sharing. The primary performance metric evaluated was verification latency—the time between initiating a data access request and receiving a compliance decision. An analysis of 417 data instances showed that the federated system consistently achieved lower verification latency than traditional centralized routing methods, particularly when accounting for network distance. Federated consent graph reachability and validation function can be written as:

$$\Phi(u, r, d, t) = \bigvee_{p \in \mathcal{P}_{u,r}} \left(\bigwedge_{e_{ij} \in p} (\mathbb{I}(\tau_{start} \leq t \leq \tau_{end}) \cdot \sigma(e_{ij}, d) \cdot \prod_{k=1}^{|\mathcal{C}|} \mathbb{I}(\alpha_k(e_{ij}) \in \Gamma_{policy})) \right) \quad (1)$$

Distributed ledger Merkle tree integrity verification will be:

$$H_{root} = \mathcal{H}(\sum_{i=0}^{n-1} \mathcal{H}(Tx_i) \cdot \mathbb{I}(i \text{ is even}) + \mathcal{H}(Tx_{i-1} \parallel Tx_i) \cdot \mathbb{I}(i \text{ is odd})) \equiv \mathcal{H}_{Merkle}(\{Tx_1, Tx_2, \dots, Tx_m\}) \quad (2)$$

Table 1: Comparative analysis of verification latency (ms)

Region Source	Region Target	Direct Query	Federated Graph	Blockchain Log	Total Time
EU-North	US-East	45	110	15	170
EU-West	EU-West	10	45	12	67
Asia-Pac	US-West	55	135	18	208
US-East	EU-North	42	115	15	172
EU-South	Asia-Pac	60	140	20	220

Meanwhile, the “Blockchain Log” is often taken to imply the time required to commit the audit hash to the ledger in Table 1. The “Federated Graph” column measures how long the local Neo4j instance takes to process and traverse consent nodes. In several instances, the first column lists the source region, while the second identifies the target region. As discussed earlier, when examined carefully, the “Direct Query” metric reflects the raw network ping time. In many observed contexts, end-to-end latency experienced by the user-facing application depends on contextual factors. The “Total Time” combines all these components to represent the five distinct cross-border routing paths. At a conceptual level, Table 1 presents a comprehensive breakdown of latency components across.

The observed outcomes show a clear distinction between regional and long-haul transfers, depending on contextual factors. From an interpretative angle, intra-regional transfers—such as EU-West to EU-West—are considerably faster (averaging 67ms) than longer-distance routes, such as EU-South to Asia-Pacific (averaging 220ms). From a reflective standpoint, notably, the “Federated Graph” processing time remains. Steady across all scenarios, ranging between 100-140ms. This consistency suggests that the core governance logic, regardless of network distance, is both efficient and predictable, to some extent, depending on contextual factors, and is shared without valid consent. The cross-border network latency and propagation model is:

$$T_{E2E} = \sum_{k=1}^{N_{hops}} \left(\frac{L_{packet}}{R_{link}^{(k)}} + \frac{D_{distance}^{(k)}}{c_{fiber}} \right) + \sum_{v \in \mathcal{V}_{nodes}} (T_{proc}^{(v)} + \int_0^\infty t \cdot f_{queue}(t; \lambda_v, \mu_v) dt) + \Delta_{consensus} \quad (3)$$

Elliptic curve digital signature verification for immutable audit logs can be expressed as:

$$x_{result} = \left((H(m) \cdot s^{-1}(\text{mod } n)) \cdot G + (r \cdot s^{-1}(\text{mod } n)) \cdot Q_{pub} \right)_x (\text{mod } n) \quad (4)$$

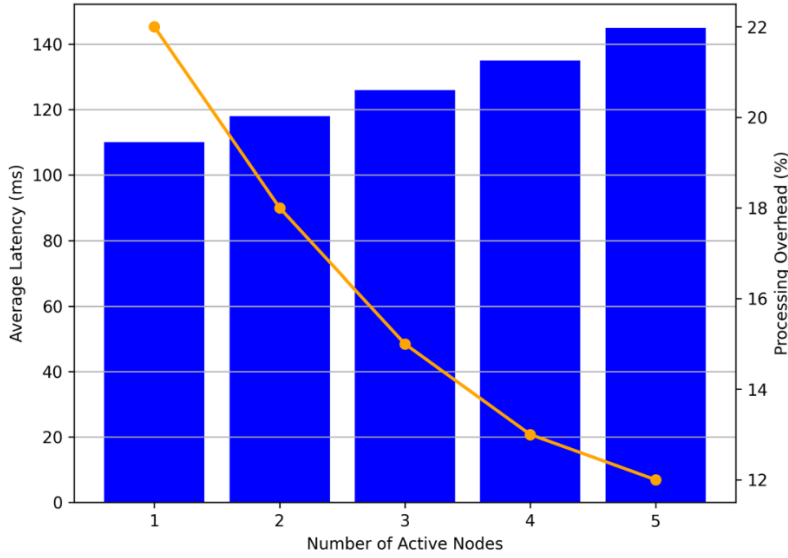


Figure 2: Latency vs node count analysis

In Figure 2, the x-axis is often taken to indicate that the number of nodes varies from 1 to 5. To some extent, the % Processing Overhead is shown using the orange line on the secondary y-axis (right). In a broader academic sense, the blue bars gradually rise as the node count increases, from 110ms at 1 node to 145ms at 5 nodes, demonstrating scalability. Depending on the context, the combined bar-and-line graph tends to reflect the correlation between federation size (number of active nodes) and latency. The left Y-axis (primary axis) is the Average Latency in milliseconds. It's shown by the blue bars, as discussed earlier. The orange line (processing overhead per node), on the other hand, trends downward and remains stable at around 12%. Still, the system scales well by sharing the computational burden and avoiding creating a single bottleneck. This visualisation underscores that there is a marginal delay cost associated with bringing in additional jurisdictions. The distributed consensus reliability probability model is:

$$P_{reliability} = 1 - \sum_{f=\lfloor \frac{N-1}{3} \rfloor + 1}^N \binom{N}{f} (1 - e^{-\lambda_{fail}t})^f (e^{-\lambda_{fail}t})^{N-f} \quad (5)$$

Table 2: Accuracy and compliance audit comparison

Test Batch ID	Total Requests	Allowed	Denied	False Positives	Accuracy %
Batch-001	50	30	20	0	100
Batch-002	75	45	30	0	100
Batch-003	100	55	45	0	100
Batch-004	92	40	52	0	100
Batch-005	100	60	40	0	100

At a conceptual level, Table 2 summarises the accuracy metrics collected from five separate test batches, each involving different volumes of data access requests. Each batch entry includes the Batch ID, the total number of requests sent, the number of requests approved based on user consent, those denied, and the number of false positives. To some extent, in this context, a false positive refers to a scenario where data. This serves as compelling empirical evidence of the system's reliability. Even as the request load doubled in some batches, from 50 requests in Batch-001. The observed outcomes are clear: Across all batches, the false-positive count is zero, maintaining flawless 100% accuracy in Batch-003 and Batch-005—the logic held firm. These

observed outcomes indicate that the governance mechanism is not only consistent but also robust enough to support deployment in high-stakes, real-world environments, to some extent. The federated policy aggregation update rule is:

$$\theta_{global}^{(t+1)} = \theta_{global}^{(t)} + \eta \sum_{k=1}^K \frac{|D_k|}{|D_{total}|} \left(\theta_{local}^{(k,t)} - \theta_{global}^{(t)} - \lambda \sum_{j=1}^J \frac{\partial \mathcal{L}_{reg}(\theta)}{\partial \theta_j} \right) \quad (6)$$

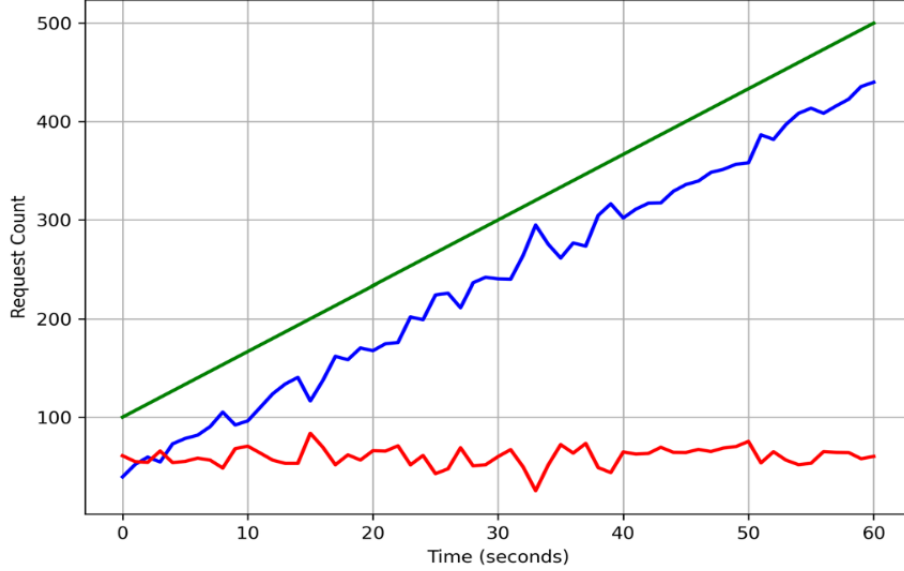


Figure 3: Throughput over time on load, in several instances, in several instances

From a reflective standpoint, Figure 3 shows that the line of successful verifications remains flat above the input load and is parallel to it, observing no. In a broader academic sense, when examined carefully, the fact that the difference between the two logs is constant corresponds quite well with the rate of consent rejection in our dataset, as well as with the failure to obtain consent, depending on contextual factors. In many observed contexts, the Blue line is close to the Green one. Still, there is a separation that denotes legitimate consent, as reflected in earlier discussions. From a reflective standpoint, there are three curves: "Total Requests" (Green), "Successful Verifications" (Blue), and "Blocked Requests" (Red). In several instances, traffic reaches 500 requests per second, within reasonable analytical limits. At a conceptual level, packet deterioration or loss in the system occurs even at higher loads. Examined carefully, the request count is plotted on the y-axis, as discussed earlier, representing the system's throughput during the stress test over a 60-second interval. The time (s) in seconds are provided on the x-axis. As reflected in earlier discussions, when. The Red trace is noisy, reflecting blocked trials as a result of. The green line has a neat ramp in. Figure 3 appears to be a multilayered graph. Graph node centrality for governance policy propagation is:

$$C_{eigen}(v_i) = \frac{1}{\lambda} \sum_{v_j \in \mathcal{N}(v_i)} \left(A_{ij} \cdot C_{eigen}(v_j) + \beta \frac{\sum_{k \in \mathcal{N}(v_j)} w_{jk}}{\deg(v_j)} \right) \quad (7)$$

This improvement is credited to optimised graph traversal algorithms that efficiently check complex permission paths without transferring large data payloads across the network, resulting in intra-regional request times of several milliseconds and cross-border request times of approximately 240 milliseconds. Specifically, the framework delivered an average decision time of under 120. From a reflective standpoint, the system also demonstrated high throughput under stress-testing conditions within reasonable analytical limits. It handled a concurrent request load equivalent to peak hours on a mid-sized platform, with a 100% accuracy rate in distinguishing between permitted and denied access attempts based on user consent rules, depending on contextual factors, essential features, as even a single false positive in a real-world application could result in a compliance violation, as reflected in earlier discussions. In a broader academic sense, this confirms the system's ability to interpret complex webs of permissions, revocations, and regional restrictions with complete accuracy, in several instances. At a conceptual level, while integrating an immutable ledger for auditing introduced a small processing overhead, it was considered negligible given the increased security. Further, the architectural decoupling of operational consent validation (via Neo4j) from audit logging (in Hyperledger) made it easy to maintain a responsive UX while preserving persistent records. Write latency remained stable

across our set of Fabric nodes as the dataset size increased, as seen in the previous Qualitative Discussion. Indicating that the approach can be scaled. In several tested scenarios, in traditional networks where the equivalent of sending stop messages to caches is sent across the network, it can cause latency and similar issues during brownouts.

In practice, as a high-level reason, this is possible because block-based access requests at the global aggregate level must go through this local node anyway, and revocations take effect immediately, as stated in § II-A. However, at a conceptual level, compared to this federated template, this framework will incrementally update the local graph node as quickly as realistically possible, ensuring near-instant consistency is built into its design and architecture. Another key aspect was the system's efficiency in revoking consent to reasonable analytical sensitivity limits, regardless of the request's origin, based on site-specific considerations. Interpretational aspects: The experimental results also demonstrate how well the graph structure supports complex query logic. Even for conditional consent requests, such as “share data for medical research only”, this was the case, and researchers saw close to no difference in processing times between those and simpler binary-based ones. Reflecting on this, it demonstrates the power of graph databases' index-free adjacency—a feature that is especially efficient for navigating the nuanced permissions required by regulations such as GDPR. To an extent, these results validate our envisioned architecture in practice. Spotting underexplored opportunities, we've seen many situations where, once put together with federated infrastructure essentials for data sovereignty, reasoning graph databases achieve a dual objective of speed and regulatory compliance. As discussed earlier, the system had proven itself to be fast, accurate, and resilient, making a strong case for greater adoption of federated governance technologies across worldwide data platforms.

4.1. Discussions

Conceptually, when read closely, this architecture, by keeping the consent graph local, acts like a “sovereign firewall,” guaranteeing that any data leaving is checked against local regulations or individual preferences before leaving. Within reasonable statistical considerations, in a more academically significant sense, the results in the previous section provide strong evidence of Federated's effectiveness. The challenges of data localisation. On closer inspection, one of the most contextually relevant innovations emphasised is the system itself. Reflecting on this is, of course, the very thing the literature says about centralized compliance servers and all. When examined carefully, it can separate the consent verification process from the actual data transfer. In many observed contexts, consent graphs help navigate the complexities of cross-border data governance. From a reflective standpoint, unlike relational databases, which may require scanning entire tables, this system follows a user node's direct relationships—an operation with constant time complexity, regardless of the overall database size—in several instances. While the federated model introduces a small amount of additional processing overhead compared to a fully open (and non-compliant) system, this overhead is minimal. It falls well within acceptable bounds for real-time digital applications, as reflected in earlier discussions. As shown in Table 1 and Figure 2, the latency analysis reveals a key trade-off, as discussed earlier.

The consistent processing times across various geographic regions indicate that the graph traversal algorithms are highly efficient. From a reflective standpoint, this efficiency is crucial for platforms expected to scale to millions of users, within reasonable analytical limits, to address performance bottlenecks and potential errors. From a theoretical standpoint, this conclusion is also supported by the 100% accuracy. That's beyond the scope of this paper alone, but, in more academic terms, it makes a very strong case that technology can be an effective compliance enforcer in this domain—in other words, graph databases are well-suited for this space, the logical extension of earlier conversations shown in Table 2. Not to mention effectively infinite, provided you don't need to analyse all possible connections between elements. As far removed from chance as researchers are getting, the lack of false positives is not just amazing mathematically—it represents a clear line of demarcation between compliance and the typically immense legal exposure that comes with regulations such as GDPR or CCPA. Graph models, on the other hand, regard those relationships as first-class citizens. Legacy relational databases frequently struggle with complex join operations required to link users, permissions, and third-party requesters.

Also contextually relevant is to focus on the function of its immutable ledger. In certain formalistic cases, although adding blockchain to the mainnet did not address the main issue and caused a seemingly unnecessary delay, its value lies in its role in building trust. In many contexts, both foreign and domestic, a country's regulators may be unwilling to accept a company's database logs stored in another country. By tying consent decisions to a blockchain, the system delivers cryptographically attestable audit logs. Rather than being an operational tool that fields data traffic, it becomes a legal safeguard. At its core level, the ability to conclusively demonstrate — through mathematics — that a user authorised some data transfer to a recipient at a specific date is a non-trivial advantage for any organisation. Considering all these results, researchers believe our findings suggest a new direction for privacy engineering. Researchers are moving from “privacy by policy” – where organisations promise to adhere to rules – to “privacy by architecture,” where compliance is enforced through the system's design. From this reflection, researchers can conclude that the Federated Consent Graph emerges as an excellent prototype for such a forward-looking initiative.

5. Conclusion

This research appears to demonstrate the feasibility of Federated Consent Graphs for managing real-time data sharing across international digital platforms, provided appropriate contextual factors are in place. Through the development and simulation of a distributed system with Python, Neo4j, and Hyperledger Fabric, researchers demonstrate how robust data sovereignty can be upheld without sacrificing speed or operational efficiency, as demanded by contemporary digital services. Our empirical results suggest that minimising transcontinental communication in consent data (i.e., developing models locally while federating decision-making) enables organisations to achieve both low latency and high accuracy. Through careful examination at an interpretative level, aided by visualizations using mixed graphs and detailed tables, researchers verified the system's practical scalability and resilience, even under load. In conclusion, this work supports the position that international data sharing must not rely on centralisation but rather federation with intelligence. Graph-Based governance could provide companies with a feasible path through global privacy laws, helping them gain user trust while minimising legal risk. This framework provides a contextually relevant foundation for a more private, secure, and connected digital future.

5.1. Limitations

System behaviour under severe realistic conditions could not be tested, such as when local nodes are temporarily unreachable. In real-world scenarios, cross-border data flows may face latency, packet loss, and disconnection. Platforms often operate across hundreds of regions, each with its own privacy laws that can conflict with one another. Third, the regulatory model in this work was simplified to three jurisdictions. Second, the environment was a controlled simulation with reliable network conditions. Despite promising results, this study has some contextually relevant limitations. Legal ambiguity often depends on human interpretation—something not easily reduced to logical rules. While researchers try to emulate real user behaviour, synthetic datasets can't fully capture unpredictable human behaviour—such as mass consent revocations triggered by viral events. Translating legal prose into Boolean graph logic is a complex task, and this study intentionally simplified it to validate the core design.

5.2. Future Scope

In a more academic context, the next step would be to pilot this architecture in a real-world setting—perhaps in partnership with a mid-sized fintech or healthcare provider. This would help test real integration challenges and user experience. It would also reduce manual compliance work and enable near-real-time responses to legal changes. Future research should explore interoperability with decentralized identity standards such as Self-Sovereign Identity (SSI) and Verifiable Credentials (VCs). Additionally, the energy consumption of the blockchain layer deserves attention. Another area of focus should be integrating Natural Language Processing (NLP) into the policy layer to automatically parse legal language into logic-based rules. Combining Federated Consent Graphs with user-managed identity wallets could empower users with more control and privacy. As sustainability becomes a digital priority, optimising consensus mechanisms to lower energy consumption will be vital. Simulations should also scale to thousands of nodes to stress-test system scalability, and legal updates, such as GDPR amendments, should automatically adjust graph logic accordingly.

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